## **SENATE AGENDA**

APR. 10, 2019 **LEGISLATIVE DAY 75** CONVENES 1:00 P.M.



#### Order of Business #7 -- Second Reading

Report: LAW0625R

1)	HB 433	Moore, F Carrier: Olszewski, A	A Generally revise laws related to provision of data to the legislative branch (S) Finance and Claims; Vote: 14 - 5
2)	HB 598	Hopkins, M Carrier: Olszewski, A	· <i>,</i>
3)	<b>SB 67</b> HA	Gillespie, B In packet of 4/9	Revise reference to deposit of aerial hunting permit fees
4)	<b>SB 92</b> HA	·	Generally revise laws related to school safety
5)	<b>SB 93</b> HA	•	Require decommissioning and bonding for certain solar
6)	<b>SB 139</b> HA	·	Revise retiree return to work provisions in teachers' retirement system
7)	<b>SB 162</b> HA	•	Generally revise election laws on absentee and mail ballots
8)	<b>SB 205</b> HA	·	Prevent abusers of vulnerable adults from benefiting financially
9)	<b>SB 232</b> HA	·	Allow for counties to pay for polling location in certain circumstances
10)	<b>SB 258</b> HA	·	Allowing a political committee's officer to appear on election attribution
11)	<b>SB 262</b> HA	·	Generally revise DNA evidence laws regarding minors

# Order of Business #7 -- Second Reading

12)	HB 440	Loge, D	Carrier: Gross, J	Revise special speed zone law (S) Highways and Transportation; Vote: 8 - 2
13)	HB 695	Keane, J	Carrier: Salomon, D	Appropriate funds to FWP for recreation easement (S) Finance and Claims; Vote: 19 - 0
14)	SJ 21	Ellis, J		Interim study on electioneering (S) State Administration; Vote: 8 - 0
15)	HJ 10	Doane, A	Carrier: Smith, F	Study resolution to address American Indian voting (S) State Administration; Vote: 6 - 2
16)	HJ 23	Dudik, K	Carrier: Smith, F	Study resolution on improving Montana Veterans' Affairs Division (S) State Administration; Vote: 8 - 0
17)	<b>SB 300</b> HA	Bogner, K		Generally revise property laws to protect property rights
18)	SR 36	Small, J		Confirm Governor's appointees to State Compensation Insurance Fund (S) Business, Labor, and Economic Affairs; Vote: 10 - 0
19)	SR 39	Brown, D		Confirm Governor's appointee to Board of Investments (S) State Administration; Vote: 8 - 0
20)	SR 40	Brown, D		Confirm Governor's appointee to Board of Investments (S) State Administration; Vote: 6 - 2
21)	SR 41	Brown, D		Confirm Governor's appointee to Board of Investments (S) State Administration; Vote: 8 - 0
22)	SR 42	Brown, D		Confirm Governor's appointees to Board of Investments (S) State Administration; Vote: 8 - 0
23)	SR 43	Fitzpatrick, S		Confirm Governor's appointee for Director, Dept. of Commerce (S) Business, Labor, and Economic Affairs; Vote: 9 - 1
24)	SR 46	Fitzpatrick, S		Confirm Governor's appointees for Board of Personnel Appeals (S) Business, Labor, and Economic Affairs; Vote: 10 - 0
25)	SR 47	Salomon, D		Confirm Governor's appointee for Board of Regents of Higher Ed (S) Education and Cultural Resources; Vote: 8 - 0
26)	SR 49	Brown, D		Confirm Governor's appointees for Public Employees Retirement Board (S) State Administration; Vote: 8 - 0
27)	SR 51	Howard, D		Confirm Governor's appointees to Board of Behavioral Health (S) Public Health, Welfare and Safety; Vote: 9 - 0

## Order of Business #7 -- Second Reading

28 ) **HB 658** Buttrey, E Carrier: Small, J Generally revise healthcare laws and permanently expand Medicaid (S) Finance and Claims; Vote: 10 - 9

### Order of Business #8 -- Third Reading

1)	SJ 18	Sands, D	Interim study of occupational licensing barriers for criminal conviction
2)	SJ 19	Sands, D	Interim study on sex offender and violent offender registries
3)	SB 35 HA	Thomas, F	Generally revise school safety laws
4)	HB 34	Keane, J	Create a statutory appropriation for Good Neighbor Authority agreement income
5)	HB 48	Bishop, L	Provide for stacking of tribal court convictions for partner or family assault
6)	HB 146	Holmlund, K	Establish laws regarding sanctuary cities in Montana
7)	HB 172 *	Bedey, D	Establish county veterans' service offices
8)	HB 291	Beard, B	Establishing the voluntary wolf mitigation account
9)	HB 553	Moore, F	Generally revise infrastructure funding laws

<sup>\* -</sup> Amended on second reading